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7 ESSENTIALS FOR VIRTUAL SOFTWARE TRAINING

About Your Speaker

Joe Schulz

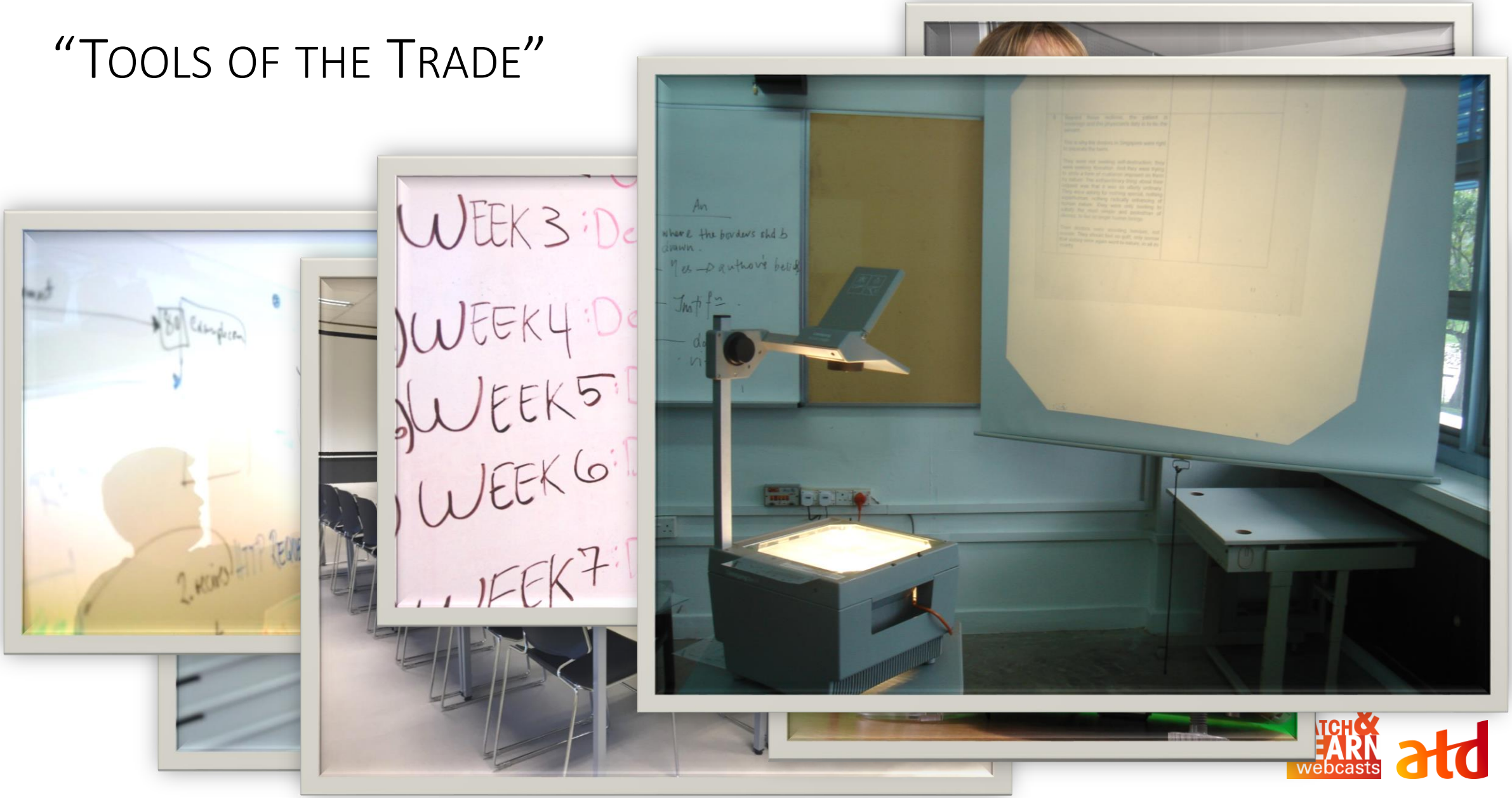
Orasi Software

VP, Emerging Technology & Training Evangelist

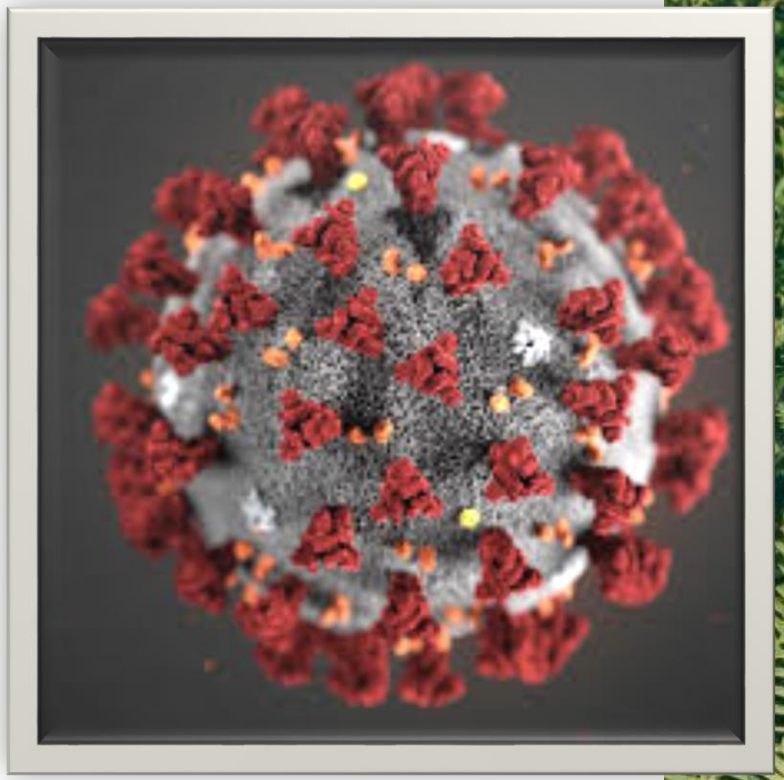
- 30+ years of application development experience
- Certified public speaker, trainer and Agile facilitator
- Avid traveler; visited 6 continents, 74 countries, and all 50 US states

In-Person Training

"Tools of the Trade"



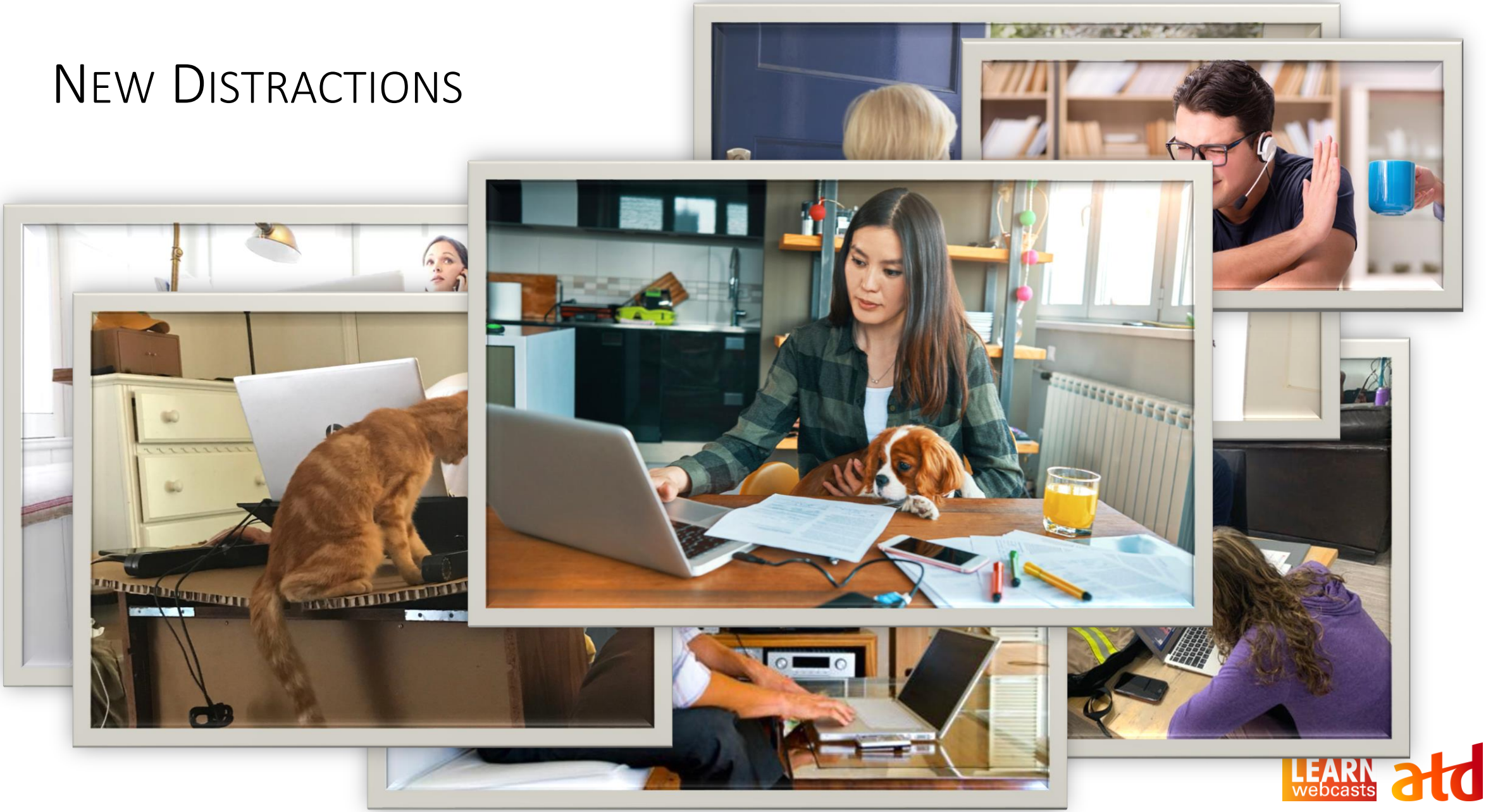
Surprise!



Home Office

New "Tools of the Trade"

New Distractions



How Can I Make This Work?

7 Essentials For Virtual Software Training

- Before Class
- During Class
- After Class

Before Class
#1 – Tailor the material

- Hands-on practice
  - Say, Show, Do
  - I Do, We Do, You Do
- Smaller sections
- Diagrams for whiteboards
- Pictures, Video clips
- Feedback, Polls
- Breaks

Before Class
#2 – Find a technology

- Instructor broadcast
- Hands-on labs
  - Dedicated sandboxes
  - Cloud-based
  - Reusable templates
- Instructor monitoring
  - “Over the shoulder” view
- Support for multiple styles
  - Instructor-led
  - Self-paced

Which Are You Using For Training?

- Zoom
- Webex
- Microsoft Teams
- Student machines for labs
- Remote access to physical lab machines
- Cloud-based training labs
- Other

Before Class
#3 – Conduct an "Open House"

- Trial class for new students
- Within a week before class

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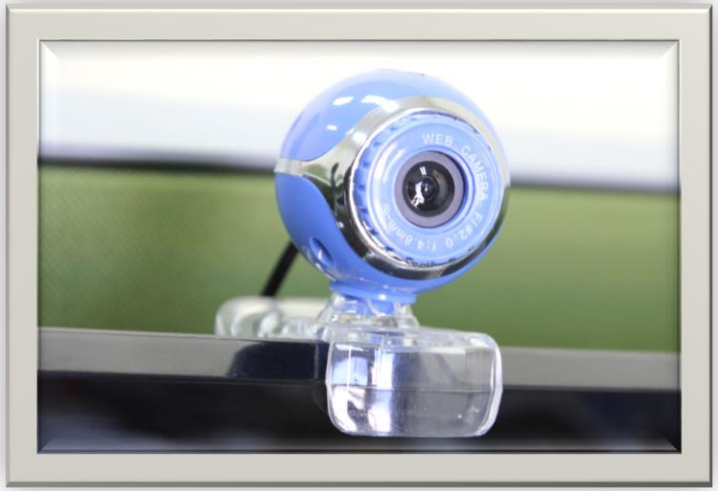
During Class
#4 – Actively Engage

- Questions, Questions, Questions
  - Can call students by name
- Ask for feedback
  - Don’t move on until you get it
- Turn on video

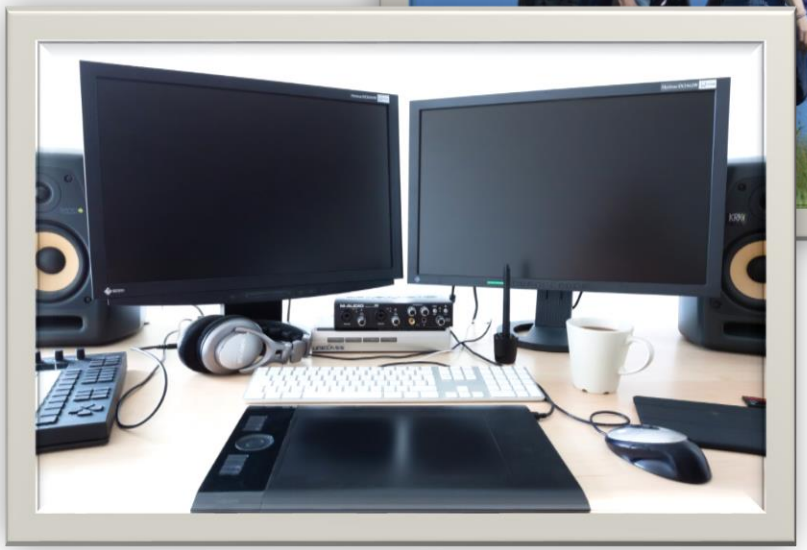


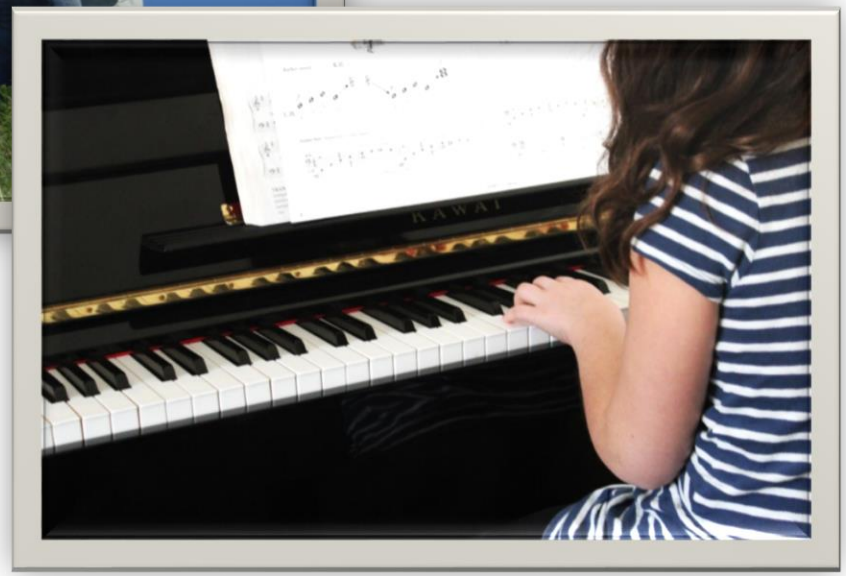
What Feedback Mechanisms Do You Use?

Use the chat window to mention your favorite way to obtain feedback from students during class.

During Class
#5 – Monitor Student Sandboxes

- "Follow Me" exercises
  - Adjust your pace
- Student practices
- Dual monitor setup





During Class
#6 – Save snapshots

- Provides a backup
- Allows rollback
- Saves money

After Class
#7 – Reinforce retention

- Regular cadence of follow-up
  - Thank You email
  - Tips & Tricks
  - Blog posts
  - Sample deliverables
- Keep student sandboxes

7 Essentials for Virtual Software Training

BEFORE

#1 – Tailor the material

#2 – Find a technology

#3 – Conduct an Open House

DURING

#4 – Actively engage

#5 – Monitor Student Sandboxes

#6 – Save snapshots

AFTER

#7 – Reinforce retention

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